

Laws of Badminton for 3 x 15

The following are the applicable Laws of Badminton for the 3 x 15 scoring system, as per the Laws of Badminton (BWF Statutes, Section 4.1) and the Alternative Laws of Badminton (BWF Statutes, Section 4.1.4):

7. SCORING SYSTEM

7.1 A match shall consist of the best of three games.

7.2 A game shall be won by the side which first scores 15 points, except as provided in Law 7.4 and 7.5.

7.3 The side winning a rally shall add a point to its score. A side shall win a rally, if the opposing side commits a 'fault' or the shuttle ceases to be in play because it touches the surface of the court inside the opponent's court.

7.4 If the score becomes 14-all, the side which gains a two point lead first, shall win that game.

7.5 If the score becomes 20-all, the side scoring the 21st point shall win that game.

7.6 The side winning a game shall serve first in the next game.

8. CHANGE OF ENDS

8.1 Players shall change ends:

8.1.1. at the end of the first game;

8.1.2. at the end of the second game, if there is to be a third game; and

8.1.3. in the third game when a side first scores 8 points, except in Handicap Matches (BWF Statute Section 4.1.3)

8.2 If the ends are not changed as indicated in Law 8.1, it shall be done so as soon as the mistake is discovered and when the shuttle is not in play. The existing score shall stand.

16. CONTINUOUS PLAY, MISCONDUCT & PENALTIES

16.1 Play shall be continuous from the first service until the match is concluded, except as allowed in Laws 16.2 and 16.3, and, for Wheelchair Badminton, 16.5.3.

16.2 Intervals:

16.2.1 not exceeding 60 seconds during each game when the leading score reaches 8 points; and

16.2.2 not exceeding 120 seconds between the first and second game, and between the second and third game shall be allowed in all matches.
